New Ulm Suzuki School of Music P.O. Box 4 New Ulm, MN 56073 Paula Anderson, Camp Director (507) 276-5874

June 10, 2015

Dear Pops Camp Participants:

Enclosed in this envelope you will find the music for this summer's camp (if you have not already received it) and the tentative schedule for the week. Hopefully this will help you with any advance planning (and practicing) that you may need to do. There is also a medical form to be filled out and brought with you on the first day of camp or you may go to our website and fill it out on-line.

Rehearsals will be held at Martin Luther College in the Music Center, Auditorium, and Classrooms, 1995 Luther Court, New Ulm.

We are pleased to announce that we will again be offering an arts activity in the afternoon for our students participating in the half day program. This activity will run from 1:00 – 2:00 immediately after lunch. If your student would like to participate, they may stay and have lunch (they may bring a sack lunch or eat in the cafeteria; cost is \$6.00) and then take part in the activity. Please make arrangements to have them picked up no later than 2:15. We will ask you to sign up for these activities at registration.

ATTENTION: We have two pieces of information we need from you.

- 1. Lunch count for MLC cafeteria
- 2. Medical permission form (all attendees not staying in the dorm) or the Dorm Permission form, which includes the medical information. (only for those staying in the dorm)

These forms can be found on our website $-\frac{www.newulmsuzuki.org}{}$ - please fill our and submit. Thank you for this very important information.

Daily Schedule

Monday, June 22:

7:30 – 8:30 Registration and Dorm Assignments in the Auditorium Lobby

Brass, Wind, and Percussion (BWP) Schedule Monday - Thursday:

1:00 - 4:00 Meet in Auditorium

9:00 - 10:00	String Youth Orchestra (SYO) and Youth Symphony Orchestra (YSO) strings in
	Auditorium
10:00 - 10:45	SYO begin sectionals with their coaches
	YSO in Auditorium
10:45 - 11:00	Break
11:00 - 12:00	SYO continue sectionals
	YSO in Auditorium

12:00 - 1:00 SYO students dismissed (Unless they are staying for afternoon arts activities)
YSO and BWP break for lunch (Either in the Cafeteria or bring your own Sack Lunch)

1:00 - 2:00 SYO afternoon Arts Activity

1:00 - 2:00 YSO and Brass, Wind, and Percussion (BWP) in Auditorium

2:00 - 2:15 Break

2:15 - 3:00 YSO and BWP in Auditorium

3:00 - 4:00 Sectionals

4:00 Free Time

5:00 Dinner and Evening Activities for students staying in the dorms

Tuesday, Wednesday, and Thursday, June 23, 24, and 25:

9:00 – 10:30 SYO meet with their sectional coaches YSO in Auditorium

10:30 - 10:45 Break

10:45 - 12:00 SYO and YSO in Auditorium

12:00 – 1:00 SYO students dismissed (Unless staying for afternoon arts activities)

YSO students break for lunch

1:00 - 2:00 SYO afternoon Arts Activity

1:00 – 2:00 YSO and BWP in Auditorium

2:00 - 2:15 Break

2:15 - 3:00 YSO and BWP in Auditorium.

3:00 - 4:00 Sectionals

4:00 Free Time

5:00 Dinner and Evening Activities.

Friday, June 26:

Friday's schedule will be printed and handed out on Thursday.

5:00 - 6:00 Pizza Party!!! We will provide pizza and drinks for an "End-of-Camp Celebration"!

6:15 Meet in Auditorium for tuning and warm-up.

7:00 Concert!!!

Concert Dress is the camp T-shirt and blue jeans.

Tickets will be available at the door. Admission is \$2.00. Participating Students will each receive 2 complimentary tickets to be picked up at the door.

All meals will be served in the cafeteria on the MLC campus or students may bring their own sack lunch. If your student is staying in the Dorm, their meals are included in their registration fee. If your student is not staying in the Dorm, they may still eat in the cafeteria at a cost of \$6.00.

We are looking forward to a great week!!

Paula Anderson, Pops Camp Director (507) 276-5874

This activity is made possible by the voters of Minnesota through a grant from the Prairie Lakes Regional Arts Council, thanks to a legislative appropriation from the Arts and Cultural Heritage Fund.

